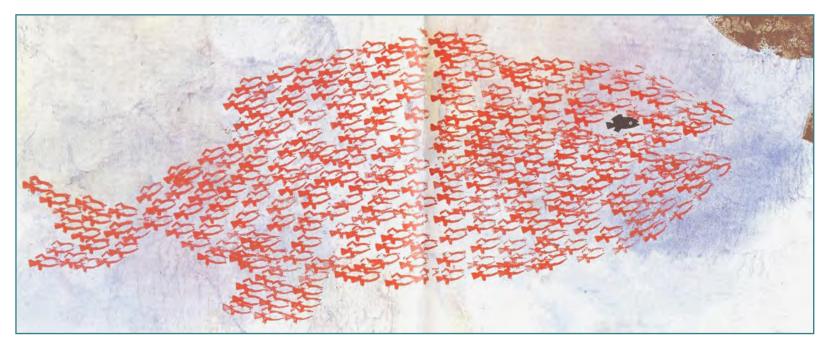


PHASE I: PURPOSE

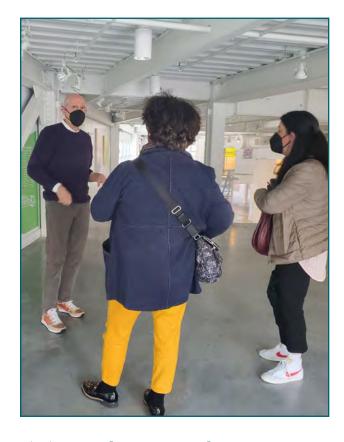
Why? As part of our Art + Culture Plan implementation, work to stabilize and enhance New Bedford's "creative infrastructure" - building on successes of community development over last few years while also anticipating future challenges to creatives + creative organizations amidst changing market conditions.



Based on the premise that creatives play invaluable roles in both community and economic development. Working in collaboration, our impacts can be formidable.

(Swimmy, by Leo Lionni)

PHASE I: GOALS







(1) Understand priority needs through direct experience, interviews, & inventories. See how similar needs are being addressed in other communities.

(2) Evaluate how existing resources can serve these needs (matchmaking), or when in fact new creative solutions are needed.

(3) Drive forward a vision where Art is Everywhere and New Bedford's creative infrastructure is welcoming to all.

PHASE I: POSSIBLE SCENARIOS

Our big question: What is needed? A dedicated physical space, an umbrella organization (that could be largely virtual), or both?

A: Status Quo - everything stays as is, and we come out with an inventory of current programs, projects and resources

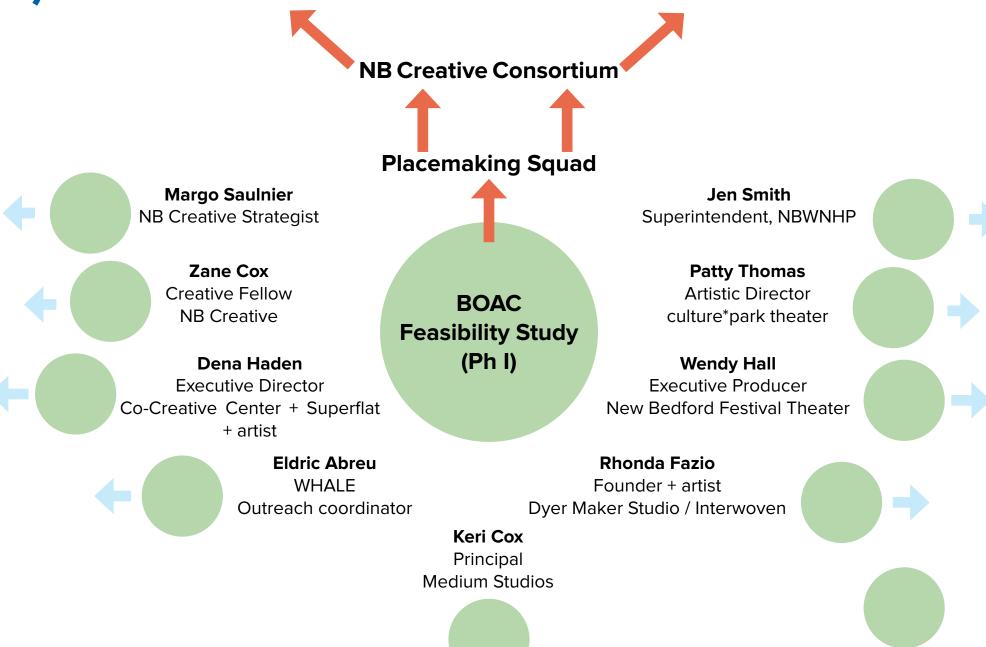
B: BOAC - an umbrella organization that is virtual, doesn't have a physical space

C: BOAC - an umbrella organization that has a physical space (is it on the waterfront, in a historic building, part of a larger development?)

D: BOAC - a hybrid of the above, or something new we will discover

1) BOAC COMMITTEE

CONNECTING TO THE BROADER NB COMMUNITY:



Laurie Zapalac, PhD
Principal
Zapalac Advisors

GUIDING QUESTION:

What does it mean to create a Business of Art Center that represents (in programming, services, physical form, operation, and administration/leadership) the diversity of New Bedford and that aims to be welcoming to all?

Diversity: includes New Bedford's rich ethnic diversity, as well as all groups that are usually excluded due to race, gender identity, sexual orientation, age, physical ability, language.

2) CASE STUDIES



Creative Hub Worcester - Worcester, MA



Grub Street - Boston, MA



Artists for Humanity - Boston, MA



Pakhuis de Zwijger - Amsterdam, NL



AS220 - Providence, RI



Cultural Center of Cape Cod - South Yarmouth, MA

Artists for Humanity - Boston, MA



Artists for Humanity - Boston, MA



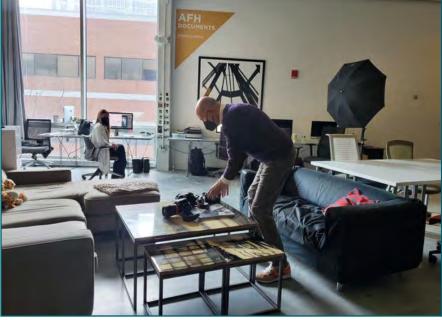






Artists for Humanity - Boston, MA









AS220 - Providence, RI



AS220

is a non-profit community forum and home for the arts providing all Rhode Island artists affordable access to galleries, performance venues, educational opportunities residential spaces, and work studios.

Exhibitions and performances of original work are unjuried, uncensored, and all ages.

AS220 envisions a just world where all people can realize their full creative potential.



AS220 - Providence, RI

AS220 CAMPUS DREYFUS BUILDING 95 MATHEWSON ST MERCANTILE BLOCK 131 WASHINGTON ST AS220 MAIN STAGE 35 ABORN ST AS220 Main Offices 95 Mathewson Suite 204 Providence, RI 02903 as 220.org 401.831.9327

UNJURIED. UNCENSORED. ALWAYS ALL AGES.

DREYFUS

95 Mathewson Street

GROUND FLOOR

+ Project Space Gallery (93 Mathewson St)

2ND FLOOR

- + AS220 Main Offices
- + 4 Individual Work Studios

3RD & 4TH FLOORS

+ 14 Artist Live/Work Studios

MERCANTILE BLOCK

131 Washington Street

BASEMENT LEVEL

- + 2 Rehearsal Spaces
- + Audio Production Studio

GROUND FLOOR

- + Mercantile Resident Gallery
- + AS220 Industries
- Printshop
- Fabrication Labs

2ND FLOOR

- + AS220 Industries
- Media Arts
- + Industries Main Office
- + 3 Individual Work Studios

3RD & 4TH FLOORS

+ 22 Artist Live/Work Studios

EMPIRE STREET

95 - 115 Empire Street

GROUND FLOOR

- + Black Box Theater
- + Bar at AS220
- + AS220 FOO(D)
- + Main Stage
- + Main Gallery
- + Open Window Gallery

2ND FLOOR

- + AS220 Youth
- + Paul Krot Community Darkroom
- + Psychic Readings Perfomance Space
- + Aborn Room

3RD FLOOR

EMPIRE STREET COMPLEX

95-115 EMPIRE ST

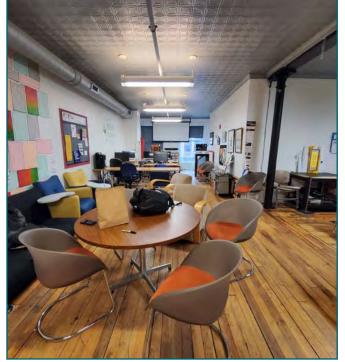
- + 11 Communal Artist Live/Work Studios
- + Dance Studios





AS220 - Providence, RI

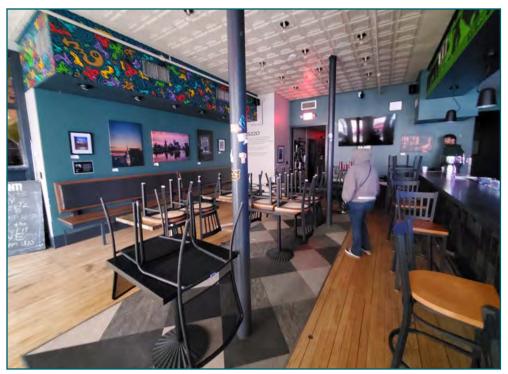




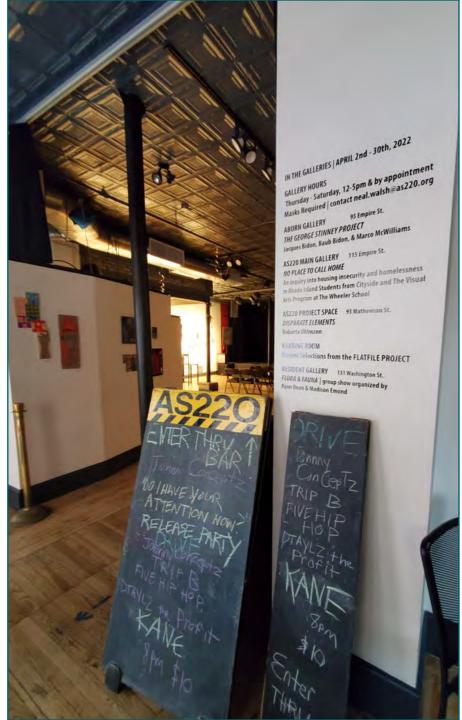


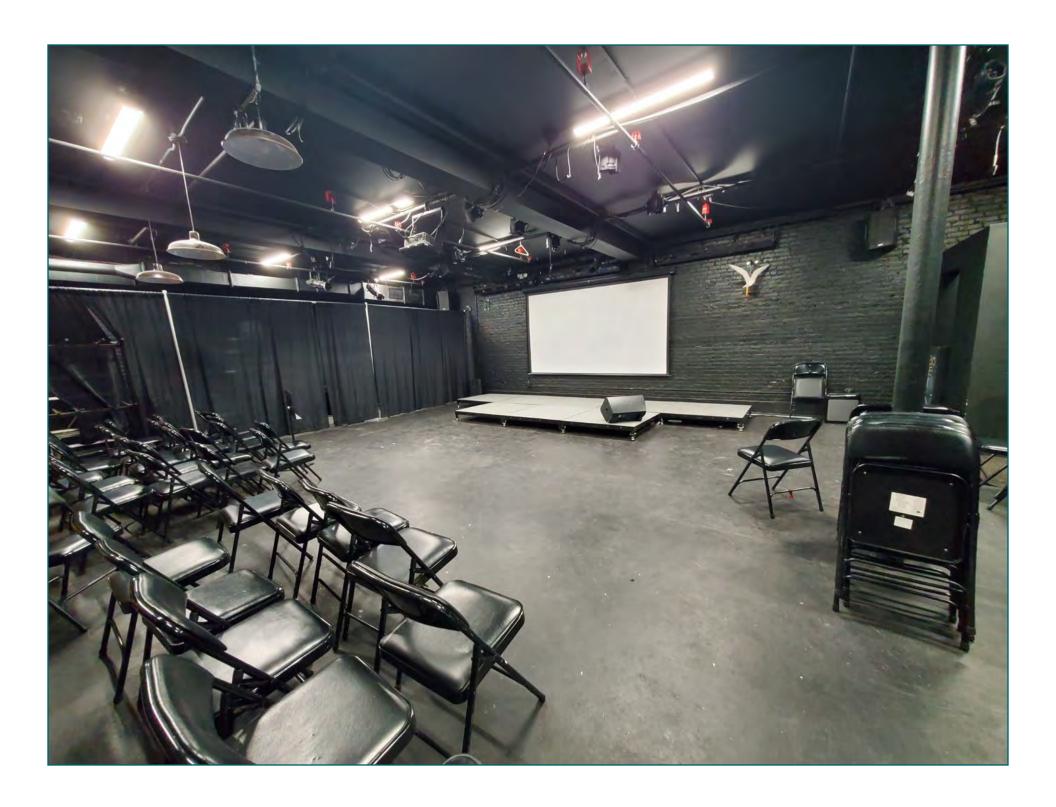




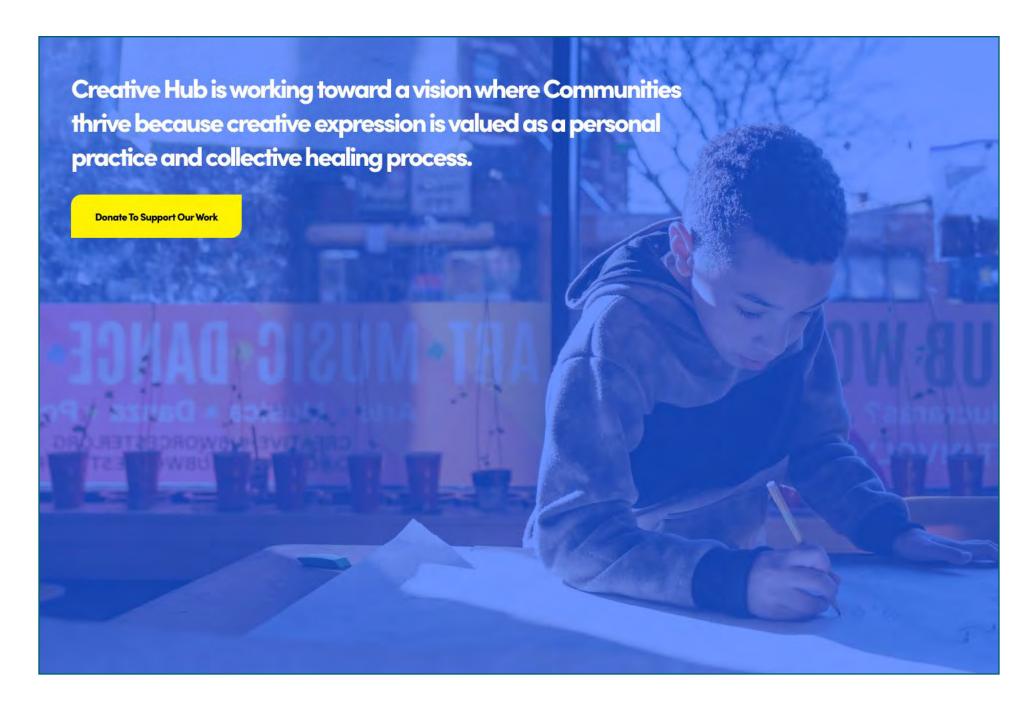












Community Spaces







Youth Arts Space

Arts + Creative Workshops, Classes, and Events

Learn More

The Aurora Gallery

Exhibitions focus on new artistic voices of Worcester and powerful, timely, and relevant

theme

Learn More

2 Ionic Ave.

The future Creative Hub Community Arts Center

Learn More



After School Program

The Hub's After School Program offers students homework and academics, snacks, and creative and art workshop time.

Learn more #



Public Art + Creative Consulting

Creative Hub Worcester provides consultations for individuals and groups looking to start creative endeavors of all kinds—from festivals to full-blown art-related businesses.

Learn more &



stART on the Street is central Massachusetts' largest art, music, and performance

Learn more E

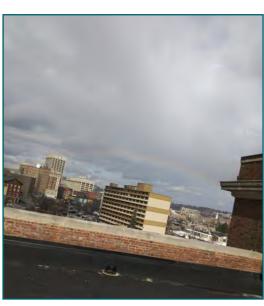


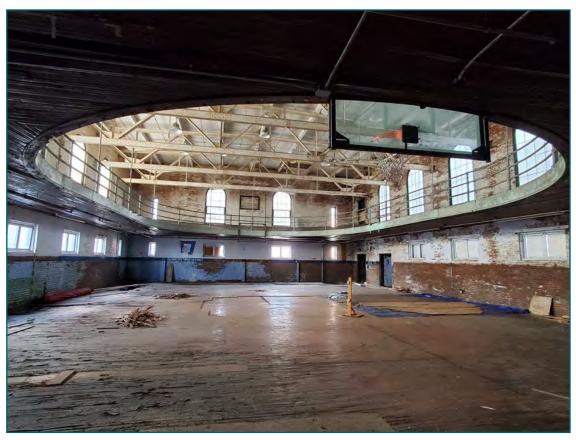
Mobile Art Van

The Creative Hub Mobile Art Van provides on-site, customized art workshops and projects for a variety of communities in Worcester.

Learn more #









2) CASE STUDIES: KEY FINDINGS

- 1. We haven't yet found a comparable model that is entirely virtual.
- 2. The physical places we experienced in our case studies do more than provide functional space, they are locations for discourse and encounter with different people; they stand as symbols of the values and intentions of their founders.
- 3.Start small (but not too small be aspirational), get feedback, and plan to grow over time.
- 4. Owning (vs. leasing) real estate provides some level of security for long range planning.
- 5.Creating and managing a physical space also means a bigger financial commitment (and bigger financial risk). Each case has been involved in at least one major capital campaign. Each has also found ways to generate secondary revenue by using their space creatively and in turn, bringing a more diverse set of people to the space.

3) NEW BEDFORD SUPPLY & DEMAND

• Gathering data on costs of space by category in 2022.

STUDIO SPACE:

Excerpt:

	THE RESERVE THE PROPERTY OF THE PARTY OF THE	
	Hatch Street Studios	Kilburn Mill
	88-90 Hatch St.	127 W. Rodney French Blvd.
Established	2005 (building built 1909)	2017 (building built 1905)
Key People	Jeff Glassman, owner; Corrinn Jussell, artist & volunteer rep for Hatch St Artist Association	Jim Murray, Manager, Peter Andrade, Building Manager
Total # Studios	60	30+ artist studios currently (no band practice but composers welcome - no long term leases - 6 months - 30 day notice)
Studio size ranges	200 - 2400 sqft.	250 (artist pods) + larger customizable 400, 600, 800, 1,000+
Available Space	2 Available Studios	1,000s of square feet ready to be developed
Cost range	\$400 - \$700/month per studio	average \$8 per square foot annually
Amenities included	Parking, Wifi, 24/7 facility/open gallery and conference room access	Parking, 24/7 access, common 3-bay sink in Artisan Center
Additional Costs		Electric, Wifi, fiber connection
Ward	Two	Six
Neighborhood Income	\$30,000 - \$42,000	< \$30,000

3) NEW BEDFORD SUPPLY & DEMAND

• Reviewing + updating resource inventories by category (started in the A+C plan).

What exists in New Bedford currently or will soon? This wants to be an ongoing process and open resource - so that creatives can efficiently find resources, especially non-traditional spaces for rehearsals, etc.

Excerpt:		D-milet Too			
	The Communal Space	NB Whaling Museum Cook Memorial Theater	Gallery X	NB Fishing Heritage Center	Rotch-Jones-Duff House & Garden Museum
	246 Union St.	18 Johnny Cake Hill	169 William St.	38 Bethel St.	396 County St.
Established	2020	,	1990		
Key People	Peter Lonelle Walker	Jocelyn Nunes?	Zachary White, Executive Director; Chuck Hauck, Founder	Laura Orleans, Executive Director	Dawn Salerno, Executive Director
Rehearsal space?					
If yes, list rates					
Performance space?					
If yes, list rates					
Seating capacity		237			
What does rental include?					
Additional costs					
Ward	Four	Four	Four	Four	Four
Neighborhood Income	< \$30,000	< \$30,000	< \$30,000	< \$30,000	\$42,000 - \$53,000

3) NEW BEDFORD SUPPLY & DEMAND

• Asked a sample of creatives about their needs.

Mirko Lopes:

Having community based, low-cost studios and rehearsal spaces would be a great addition to the New Bedford art scene. It would function not only as a space for artists to go and create their own art but also as a gateway for collaboration and networking that could lead to more local artists. Such a space could double as an exhibition space where local and regional artists could showcase their work, whether that be through performance or gala styled events.

Expanding the local art scene would likely have to include the introduction of more training programs, business styled seminars or sources, and safe spaces for artists to learn, grow, and innovate. Having spaces where new upcoming artists can go to seek advice, training, and real practical experience would in my opinion be the most beneficial. Writing seminars, open mics, foundational courses in performing arts and music engineering/recording programs are greatly needed in our community and local artist are often outsourcing these types of training - which creates limitations to those who do not have the resources to say, drive three times a week to larger cities in the region to obtain the training ground and specialized education needed for their specific art form.

Sadly, the whole country is suffering from an affordability crisis when it comes to necessary services needed to help support upcoming artists, especially those in the form of health insurance, legal advocacy, mental health therapies and housing. This issue is especially exacerbated by our largely first and second-generation American immigrant community in New Bedford, MA. The local artists in our area lack the resources necessary to ensure they have the money, time, space, and health to create their art and establish a reliable income source from their art works. We must remedy this situation by offering a greater social safety net in the form of these needed services and/or subside the cost of these services for artists and other working people.

The most beneficial resource right now for me personally would be just

having somewhere to go, meet other artists, collaborate, and showcase my art. It's very disenfranchising as an artist to create work that you feel proud of but have no place to affordably and properly showcase it. Also having resources in the form of mentorship or group seminars where I could go to and obtain more information on how to get my work out into the community and world at large, would be great. There are a lot of artists and creatives in the area, however due to a lack of resources and information many of us see our works live and die in our bedrooms, closets, and basements - never knowing how or where to share and showcase our works. Remedying this gap in resources and information would lead to a greater thriving and very much needed art scene in our area.

Korey Pimental, formally of Glass Horse Project (Local case study, at DePaul currently):

It was always challenging to find space - especially dedicated space. All of my endeavors involved bringing tech into spaces and working in preexisting constraints or dealing with entities/vendors that didn't understand the time affiliated with creating live theatre (rehearsal, tech, run dates, etc).

So many of our projects didn't get to a realization of full potential because we had constraints. I wish we had a manual to hand out to say, "this is what this all means and here's how YOU can help." Or I wish there was just more access (and affordability) to the dedicated spaces we do have in the city.

I don't know if I needed the training, but I wish others had the training (refer above). I have the benefit and privilege of getting a communications degree so a lot of the nitty, gritty stuff I learned in school (grant writing, press releases, editing, etc.).

I wish there was more collaboration and mentorship for younger artists just getting started. Maybe an artists mentoring program could help?

4) GAP ANALYSIS

SPACE: Indoor exhibit space for gigantic art

PROGRAM/EVENT:

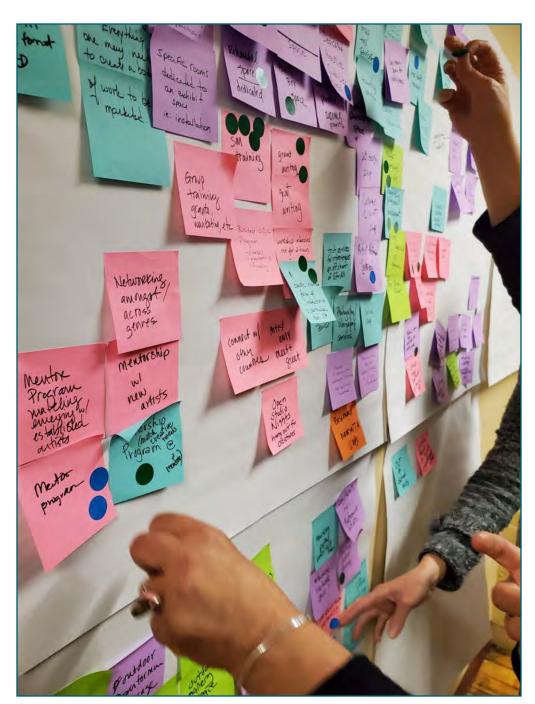
ace Business training course for creatives

SERVICE:
Access to group health insurance

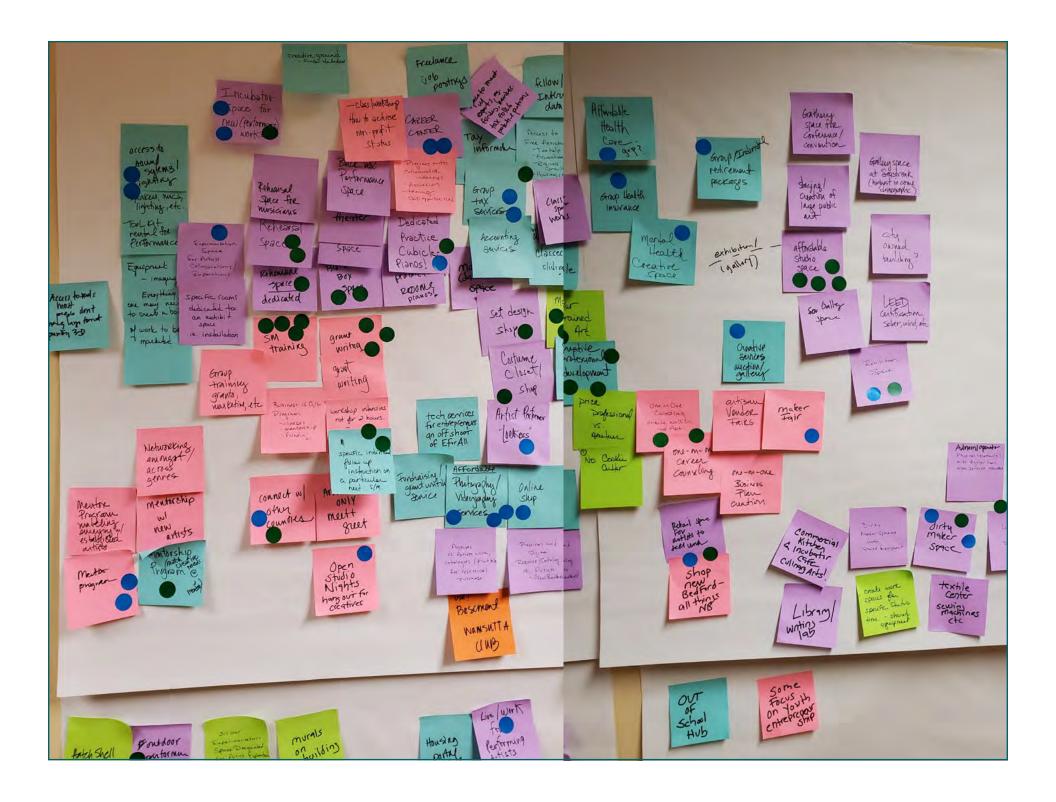
OUTDOOR SPACE:

We worked individually and collectively to identify priorities for spaces, programs and services.









5) DEVELOPMENT PRIORITIES

LEED certified

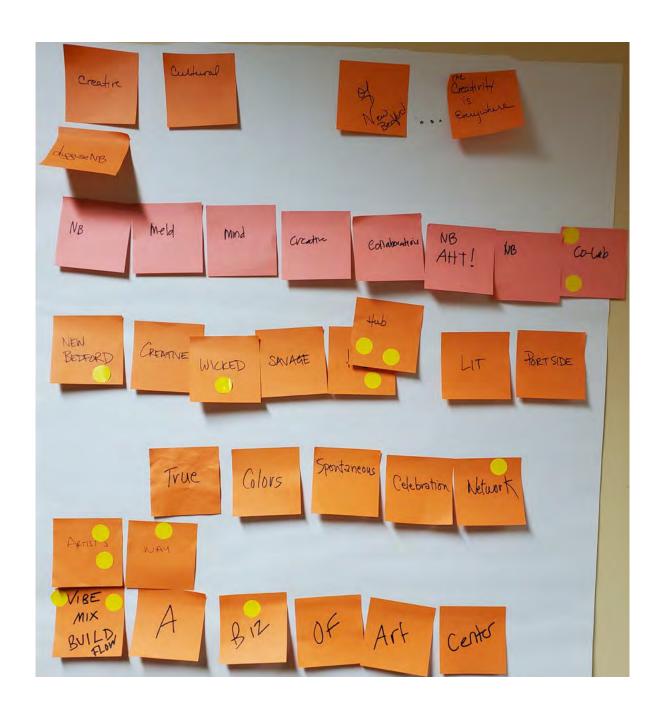
SPACES:	PROGRAM/EVENTS:	SERVICES:
Affordable studio space	 "Make NB a great place to sell 	 Career Center (not just for
Affordable live/work space	art" - organize curated shows,	youth) / creative professional
Visiting artist /A-I-R program with	including in non-traditional high	development / one-on-ones
housing	traffic spaces (ex: Seastreak	 Fundraising/grantwriting
 Specialized studios (with tools 	Ferry Lobby)	assistance
available to members or through	Mentorships	Group tax/accounting services
programs)	Artist in residence program	Group/ individual retirement
Dedicated rehearsal space for	Education programs: grant	packages
musicians; access to Sound/lighting systems	writing, etc.	Group health care
Practice cubicals with pianos!	Networking across genres	• Studio finder
·	• Connect with other countries	• Tech services for entreprenerus -
Black box space	• Maker fair / artisan vendor fairs	an offshoot of EforAll
An accessible multi-functional gallery, overt/repercels are as		Affordable photography / vide agraphy considers
event/rehearsals space	 Open studio nights - hang out for creatives 	videography services
Classroom space for workshops		Online shopProvide creative services for new
Set design shop	Artist only meet and greets	
Costume closet shop		real estate development in NBAdministration/operation -
Space for staging / creation of large		including reservations and
public art		management of physical space
Storage lockers for creatives		• Collective marketing / catalogs
Space for conference/convening		of New Bedford creatives
Outdoor performance/gallery		 Tiered pricing for services
Rejuvenation space / mental health		/ access to resources:
creative space		professionals vs amateurs (no
Roof garden		cookie cutter)
Murals on building		 Infographics and wayfinding that
Natural light / light control		"markets" the creatives

6) LOCATION SCENARIOS

Started evaluation of 3 potential location scenarios, including pros and cons for each, including costs and phasing. These are not necessarily mutually exclusive:

Location Scenario	Pros	Cons
Campus concept	 Ability to bring a lot of different program components together for synergy Ability to share costs/resources Phasing: allow for evolution and growth Potential to reinvigorate a dormant historic site / mill 	 A lot to manage - would require more personnel to operate Cost and phasing: would depend greatly on the specific site chosen.
Multi-site (or hub & spoke) concept	 Ability to be in every neighborhood Cost: Potential to start small Phasing: Potential to start soon and bring online other sites as they are identified. 	 Challenge of managing multiple sites Cost: possibly less opportunity for reveneue generation/cost sharing
Waterfront location	 Potential to create a landmark / international destination A way to show that creative industries are in relationship with New Bedford's other industries 	 Cost: might need to compete with other land uses Phasing: might be dependent upon / impacted greatly by timing of other waterfront development

7) NAME BRAINSTORMING



8) NEXT STEPS

Proposed: Feasibility Study, Phase II:

- Phase start/scope dependent upon funding.
- Hold community workshops to test/refine priorities, build collective vision and develop the "niche/identity" of the Center.
- Hone in on location alternatives. Could include specific sites (such as a city-owned property, etc.)
- Identify order of magnitude costs, potential funding sources + phasing. Be mindful of other capital campaigns.

Immediate next steps:

- By May 31: Provide feedback on draft (link in chat) or by email: artsnewbedford@gmail.com
- Report Completed: June 17, 2022



WHAT WE'VE DONE SO FAR

- 1. Assembled ad hoc committee (from Placemaking Squad members) to conduct Phase I
- 2. Identified three regional programs, visited them, met with their staff and develop case studies based on them to identify key takeaways for New Bedford.
- 3. S&D: Answered: what exists in New Bedford currently or will soon? Reviewed + updated resource inventories (started in the A+C plan) and sourced data from a sample of creatives. We also specifically looked at costs of studio space in 2022 market.
- 4. Started "gap analysis" (compare what we know about supply and demand) to confirm what needs are still unmet.
 - Our big question was: is a dedicated physical space needed, an umbrella organization (that could be largely virtual), or both?
- 5. Identified key BOAC development priorities, based on the data + inspiration from the case study research. These address: Programs, Services, Community Spaces, Personnel and Funding/Revenue).
- 6. Started evaluation of 3 potential location scenarios, including pros and cons for each (costs, phasing) (Campus concept, a multi-site concept, a waterfront concept)
- 7. Brainstormed possible names to reflect the values/spirit behind the ideas.
- 8. Are proposing a set of next steps:
 - Feedback from you on this draft deck pdf is found here (by email or comment by May 31)
 - Specific next steps for Phase II, which will address at the end of this update